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# CS 421 --- Recursion

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Manager	Keeps team on track	
Recorder	Records decisions	
Reporter	Reports to class	
Reflector	Assesses team performance	

## 1 Critique the Code!

Take a look at these attempts to write recursive functions. Most of them have something wrong. What is wrong about them (if anything)? Check with a neighbor to see if you came to the same conclusions. Try to fix them if you can.

### Problem 1)

```
1 fact n = n * fact (n-1)
2 fact 0 = 1
```

### Problem 2)

```
1 removeNegatives (x:xs) | x < 0      = result
2                               | otherwise = x : result
3           where result = removeNegatives xs
```

### Problem 3)

```
1 reverse [] = []
2 reverse (x:xs) = (reverse xs) ++ [x]
```

### Problem 4)

```
1 declist (x:xs) = x - 1 : declist (x:xs)
2 declist [] = []
```

## 2 Critique the Tail Code

Same thing, but this time these are attempts at making tail recursive code. If it's not tail recursive, fix it so that it is.

### Problem 5)

```
1 sumList [] a = 0
2 sumList (x:xs) a = sumList xs $ a + x
```

### Problem 6)

```
1 inclist [] a = reverse a
2 inclist (x:xs) a = inclist xs (x + 1 : a)
```

### Problem 7)

```
1 prodList xx = aux xx 0
2   where aux [] a = a
3         aux (x:xs) a = aux xs (x * a)
```

### 3 Tailify the Code!

Convert these functions to tail recursion. Note, some may already be in tail form.

#### Problem 8)

```
1 maxList [x] = x  
2 maxList (x:xs) = max x (maxList xs)
```

#### Problem 9)

```
1 fact 0 = 1  
2 fact n = n * fact (n-1)
```

#### Problem 10)

```
1 all p [] = True  
2 all p (x:xs) | p x = all p xs  
3 | otherwise = False
```

#### Problem 11)

```
1 fib 1 = 1  
2 fib 2 = 1  
3 fib n = fib (n-1) + fib (n-2)
```

Hint: you will need two accumulator variables, and the result will run in  $\mathcal{O}(n)$  time.

# Well Founded Induction

Malcom solve his problems with a chainsaw...  
and he never has the same problem twice. --- Arrogant Worms, *Malcom*

Hercules has a job to do. He has to slay the Hydra. The Hydra has nine heads. These are not just any heads; they are ``level-9'' heads. If one of them is cut off, eight level-8 heads grow to replace it. If you chop one of these, seven level-7 heads show up. This continues as you would imagine, until you get to a level-1 head. If you chop that one off, nothing else grows to take its place.

The question is this: how many head-choppings does Hercules have to perform to kill the Hydra?<sup>1</sup>

There are closed-form solutions to this, but this is a lecture about recursion, so use recursion to solve this.

We will use a list to represent the hydra's heads.

The initial hydra head count will be represented by  $[9, 0, 0, 0, 0, 0, 0, 0, 0]$ . It shows nine heads of level nine, and no heads of the lower levels.

Write a function `chop` that will take a representation of the Hydra, chop off the highest level head it can get, and return the resulting hydra. Note that `chop` should run in  $\mathcal{O}(n)$  time. You can *always, always, and forever make helper functions*. Unless, of course, we tell you not to.

Sample run:

```
1 ( chop [9,0,0,0,0,0,0,0,0], chop [0,0,2,0,0,0,0,0,0])
```

yields

```
1 ([8,8,0,0,0,0,0,0,0], [0,0,1,6,0,0,0,0,0])
```

## 4 Are these too easy?

In that case, try writing a recursion in There and Back Again format. Here's the problem statement, from Olivier Danvy.

``Computing a symbolic convolution: Given two lists  $[x_1, x_2, \dots, x_{n-1}, x_n]$  and  $[y_1, y_2, \dots, y_{n-1}, y_n]$ , where  $n$  is not known in advance, write a function that constructs  $[(x_1, y_n), (x_2, y_{n-1}), \dots, (x_{n-1}, y_2), (x_n, y_1)]$  in  $n$  recursive calls and with no auxiliary list.''

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<sup>1</sup>If you find this to be too violent, you can pretend that there's this big puppy with nine heads....