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## LL Parsing

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## <span id="page-1-0"></span>**Objectives**

The topic for this lecture is a kind of grammar that works well with recursive-descent parsing.

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- $\triangleright$  Classify a grammar as being LL or not LL.
- $\triangleright$  Use recursive-descent parsing to implement an LL parser.
- $\triangleright$  Explain how left-recursion and common prefixes defeat LL parsers.

<span id="page-2-0"></span>▶ An LL parse uses a Left-to-right scan and produces a Leftmost derivation, using **n** tokens of lookahead.

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 $\blacktriangleright$  A.k.a. top-down parsing

Example Grammar:  $S \rightarrow + E E$  $F \rightarrow$ int. *E*→∗ *E E* Syntax Tree: S

Example Input:

+ 2 \* 3 4



▶ An LL parse uses a Left-to-right scan and produces a Leftmost derivation, using **n** tokens of lookahead.

S

 $+$   $\leq$  E  $\geq$  E

 $\blacktriangleright$  A.k.a. top-down parsing

Example Grammar: Syntax Tree:

> $S \rightarrow + E E$ *E*→int *E*→∗ *E E*



+ 2 \* 3 4

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▶ An LL parse uses a Left-to-right scan and produces a Leftmost derivation, using **n** tokens of lookahead.

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 $\blacktriangleright$  A.k.a. top-down parsing

Example Grammar:  $S \rightarrow + E E$ *E*→int *E*→∗ *E E* Example Input: + 2 \* 3 4 Syntax Tree: S  $+$   $\epsilon$  E  $\overline{\phantom{0}}$ E



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Example Grammar:  $S \rightarrow + E E$ *E*→int *E*→∗ *E E* Example Input: + 2 \* 3 4 Syntax Tree: S  $+$   $\epsilon$  E 2 E \* E E



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## How to Implement It

#### Interpreting a Production

- $\blacktriangleright$  Think of a production as a function definition.
- $\blacktriangleright$  The LHS is the function being defined.
- $\blacktriangleright$  Terminals on RHS are commands to consume input.
- $\triangleright$  Nonterminals on RHS are subroutine calls.
- ▶ For each production, make a function of type [String] -> (Tree, [String]).
	- $\blacktriangleright$  Input is a list of tokens.
	- $\blacktriangleright$  Output is a syntax tree and remaining tokens.
- $\triangleright$  Of course, you need to create a type to represent your tree.

## Things to Notice

#### Key Point – Prediction

 $\blacktriangleright$  Each function immediately checks the first token of the input string to see what to do next.

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```
1 getE [] = undefined
2 getE ('*':xs) =
3 let e1,r1 = getE xs
4 e2,r2 = getE r1
5 in (ETimes e1 e2, r2)
6 getE .... -- other code follows
```
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## <span id="page-10-0"></span>Left Recursion

### Left Recursion Is Bad

A rule like  $E \rightarrow E + E$  would cause an infinite loop.

```
1 getE xx =
2 let e1,r1 = getE xx
3 ('+':r2) = r1
4 e2,r3 = getE r2
5 in (EPlus e1 e2, r3)
```
# Rules with Common Prefixes

### Common Prefixes Are Bad

<sup>I</sup> A pair of rules rule like *<sup>E</sup>* → − *<sup>E</sup>* | − *E E* would confuse the function. Which version of the rule should be used?

<sup>1</sup> **getE** ('-'**:**xs) **= ...** *-- unary rule* <sup>2</sup> **getE** ('-'**:**xs) **= ...** *-- binary rule*

 $\triangleright$  NB: Common prefixes must be for the *same* nonterminal. E.g., *E* → *x A* and *S* → *x B* do not count as common prefixes.