

Objectives

Combinator Parsing

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- ▶ Show how to build complex parsers by composing simpler parsers.
- ▶ Use monads to hide the mechanics of plumbing the input.
- ▶ Build a small parser library similar to the `Parsec` combinator parser library in `HASKELL`.

The Problem

- ▶ Recursive descent parsers are easy to write.
 - ▶ But plumbing the input is a bit tedious.
 - ▶ And sometimes the common prefix problem is a real problem.
 - ▶ And we can't really *compose* them.
- ▶ So we'll build a parser *combinator* library instead.

A Parser

- ▶ We begin by defining a type.
- ▶ The `newtype` is like `data` but with only one constructor.
 - ▶ Compiler can handle this more efficiently.
- ▶ The `run` function unboxes a parser so we can run it.

```
1 newtype Parser t = Parser (String -> [(t,String)])  
2 run (Parser p) = p
```

Our First Parser: Parsing a Character

The char Parser

```

1 char s =
2   Parser (\inp -> case inp of
3             (x:xs) | s == x   -> [(x,xs)]
4             otherwise        -> [])

```

- ▶ Single quotes are for single characters.
- ▶ Double quotes are for strings (lists of characters).

```

Main> run (char 'a') "asdf"
[('a',"sdf")]
Main> run (char 'a') "qwert"
[]

```



Predicates and Parsers

- ▶ oneOf takes a list of characters and succeeds if the input is one of them.
- ▶ In real life you might want to build a lookup table.

```

1 oneOf xx =
2   Parser (\inp -> case inp of
3             (s:ss) | s `elem` xx -> [(s,ss)]
4             otherwise            -> [])

```

```

5
6 digit = oneOf ['0'..'9']

Main> run (oneOf "asb") "sb"
[('s',"b")]
Main> run (oneOf "asb") "xsb"
[]
Main> run digit "42"
[('4',"2")]

```



Making It a Higher Order Function

- ▶ sat takes a predicate that it can run on the character.
- ▶ Compare with oneOf.

```

1 oneOf xx =
2   Parser (\inp -> case inp of
3             (s:ss) | s `elem` xx -> [(s,ss)]
4             otherwise            -> [])
5
6 sat pred =
7   Parser (\inp -> case inp of
8             (s:ss) | pred s   -> [(s,ss)]
9             otherwise        -> [])
10
11 digit = sat (\x -> x >= '0' && x <= '9')

```



Adding a Choice Operator

- ▶ We want to compose two parsers together.
- ▶ If the first fails, we will try the second.

```

1 (Parser p1) <|> (Parser p2) =
2   Parser (\inp -> take 1 $ p1 inp ++ p2 inp)

Main> run (digit <|> (char 'a')) "12ab"
[('1',"2ab")]
Main> run (digit <|> (char 'a')) "a2ab"
[('a',"2ab")]
Main> run (digit <|> (char 'a')) "xa2ab"
[]

```



Recursion

- ▶ Come and see the plumbing inherent in the system!

```

1 rstring [] = Parser (\inp -> [([],inp)])
2 rstring (s:ss) = Parser (\inp ->
3   case run (char s) inp of
4     [(c,r1)] -> case run (rstring ss) r1 of
5       [(cs,rr)] -> [(c:cs,rr)]
6       _ -> []
7   - -> []
> run (rstring "Arthur Dent") "Arthur Dent"
[("Arthur Dent","")]

```

- ▶ We have created a parser using recursion, but this is painful.
- ▶ What operation do you know that unpacks a data structure, propagates success cases, and aborts computation after a failure?



Enter the Monad – Functor

```

1 instance Functor Parser where
2   fmap f (Parser p1) =
3     Parser (\inp -> [(f t, s) |
4       (t,s) <- p1 inp])
5
6 sdi :: Parser Integer
7 sdi = Parser (\inp -> case run digit inp of
8   [(d, dd)] -> [(read [d], dd)]
9   otherwise -> [])

```

- ▶ sdi = “single digit integer,” not “strategic defense initiative”

```

Main> run sdi "123"
[(1,"23")]
Main> run (fmap (+1) sdi) "123"
[(2,"23")]

```



Enter the Monad – Applicative

```

1 instance Applicative Parser where
2   pure a = Parser (\inp -> [(a,inp)])
3   (Parser p1) <*> (Parser p2) =
4     Parser (\inp -> [(v1 v2, ss2) |
5       (v1,ss1) <- p1 inp,
6       (v2,ss2) <- p2 ss1])
Main> run ( (+) <$> sdi <*> sdi) "456"
[(9,"6")]

```



Enter the Monad

- ▶ Remember that f takes data from the first parser and returns a new parser.

```

1 instance Monad Parser where
2   (Parser p) >>= f =
3     Parser (\inp -> concat [run (f v) inp'
4       | (v,inp') <- p inp])
Main> run (sdi >>= (\x -> sdi >>= (\y -> return $ x + y)))
"8675309"
[(14,"75309")]
Main> run (do x <- sdi
5   y <- sdi
6   return $ x + y }) "123"
[(3,"3")]

```



Recursion, Revisited

- ▶ Using do notation, we can really clean up our code.

Before

```

1 rstring [] = Parser (\inp -> [[[],inp]])
2 rstring (s:ss) = Parser (\inp ->
3   case run (char s) inp of
4     [(c,r1)] -> case run (rstring ss) r1 of
5       [(cs,rr)] -> [(c:cs,rr)]
6       _ -> []
7   _ -> [])

```



Many and Many1

```

1 many p = next <|> return ""
2   where next = do v <- p
3                 vv <- many p
4                 return (v:vv)
5
6 many1 p = do v <- p
7              vv <- many p
8              return (v:vv)
9
10 spaces = many (oneOf " ")

```



Recursion, Revisited

- ▶ Using do notation, we can really clean up our code.

After

```

1 string [] = Parser (\inp -> [[[],inp]])
2 string (s:ss) = do v <- char s
3                   vv <- string ss
4                   return $ v:vv

```



Returning a Type

```

1 data Exp = IntExp Integer
2           | OpExp String Exp Exp
3           deriving Show
4
5 int :: Parser Exp
6 int = do digits <- many1 digit
7         spaces
8         return (IntExp $ read digits)

```

```

Main> run int "1234 567"
[(IntExp 1234,"567")]
Main> run (many int) "10 20 30 40"
[[IntExp 10,IntExp 20,IntExp 30,IntExp 40],[""]]

```



Operators

```

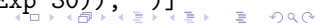
1 oper o = do v <- string o
2     spaces
3     return $ OpExp v
4 chainl1 p op = p >>= rest
5   where rest x = do o <- op
6         v <- p
7         rest (o x v)
8         <|> return x
9 expr = chainl1 term (oper "+")
10 term = int <|> parens expr

```

```

Main> run expr "10 + 20 + 30"
[(OpExp "+" (OpExp "+" (IntExp 10) (IntExp 20)) (IntExp 30),"")]
Main> run expr "10 + (20 + 30)"
[(OpExp "+" (IntExp 10) (OpExp "+" (IntExp 20) (IntExp 30)),"")]

```



Longer Example

```

1 expr = disj `chainl1` orOp
2 disj = conj `chainl1` andOp
3 conj = arith `chainl1` compOp
4 arith = term `chainl1` addOp
5 term = factor `chainl1` mulOp
6 factor = atom

```

```

7 atom = intExp
8 <|> ifExp
9 <|> try boolExp
10 <|> funExp
11 <|> appExp
12 <|> letExp
13 <|> varExp
14 <|> parens expr

```



Longer Example, II

```

1 letExp = do try $ symbol "let"
2     symbol "["
3     params <- many $ do v <- var
4         e <- expr
5         return (v,e)
6     symbol "]"
7     body <- expr
8     symbol "end"
9     return $ LetExp params body

```

- ▶ The try allows for backtracking.
- ▶ There are many packages: parsec, attoparsec, and megaparsec.

