

Small Step Semantics

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Objectives

You should be able to ...

- ▶ Define the word “semantics.”
- ▶ Determine the value of an expression using small step semantics.
- ▶ Specify the meaning of a language by writing a semantic rule.

Parts of a Formal System

To create a formal system, you must specify the following:

- ▶ A set of *symbols* or an *alphabet*
- ▶ A definition of a *valid sentence*
- ▶ A set of *transformation rules* to make new valid sentences out of old ones
- ▶ A set of *initial valid sentences*

You do **NOT** need:

- ▶ An *interpretation* of those symbols
They are highly recommended, but the formal system can exist and do its work without one.

Example

Symbols $S, (,), Z, P, x, y$.

Definition of a furbitz

- ▶ Z is a furbitz. x and y are variables of type furbitz.
- ▶ If x is a furbitz, then $S(x)$ is a furbitz.
- ▶ If x and y are furbitzi, then $P(x, y)$ is a furbitz.

Definition of the gloppit relation

- ▶ Z has the gloppit relation with Z .
- ▶ If x and y have the gloppit relation, then $S(x)$ and $S(y)$ have the gloppit relation.
- ▶ If α and β , then we can write $\alpha g \beta$.

True sentences If $\alpha g \beta$, then also

- ▶ $P(S(\alpha), \beta)gS(P(\alpha, \beta)),$ and $P(Z, \beta)g\beta$

Example

Symbols $S, (,), Z, P, x, y$.

Definition of an integer

- ▶ 0 is an integer. x and y are variables of type integer.
- ▶ If x is an integer, then $S(x)$ is an integer.
- ▶ If x and y are integers, then $P(x, y)$ is an integer.

Definition of the equality relation

- ▶ 0 has the equality relation with 0.
- ▶ If x and y have the equality relation, then $S(x)$ and $S(y)$ have the equality relation.
- ▶ If α and β , then we can write $\alpha = \beta$.

True sentences If $\alpha = \beta$, then also

- ▶ $P(S(\alpha), \beta) = S(P(\alpha, \beta))$, and $P(0, \beta) = \beta$

Grammar for Simple Imperative Programming Language

The Language

```
S ::= skip
    | u := t
    | S1; S2
    | if B then S1 else S2 fi
    | while B do S1 od
```

- ▶ Let u be a possibly subscripted variable.
- ▶ Let t be an expression of some sort.
- ▶ Let B be a boolean expression.

Transitions

- ▶ There are many ways we can specify the meaning of an expression. One way is to specify the steps that the computer will take during an evaluation.
- ▶ A *transition* has the following form:

$$\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle$$

where S_1 and S_2 are statements, and σ and τ represent environments. The statement could change the environment.

- ▶ Note well: \rightarrow indicates exactly one step of evaluation. (Hence “small step semantics.”)

Definition of $\rightarrow, 1$

Skip and Assignment

$$\begin{aligned}< \text{skip}, \sigma > \rightarrow &< E, \sigma > \\< u := t, \sigma > \rightarrow &< E, \sigma[u := \sigma(t)] >\end{aligned}$$

- ▶ σ will have the form $\{u_1 := t_1, u_2 := t_2, \dots, u_n := t_n\}$
- ▶ If $\sigma = \{x := 5\}$, then we can say $\sigma(x) = 5$
- ▶ We can update σ .

$$\sigma[x := 20] = \{x := 20\}$$

$$\sigma[y := 20] = \{x := 5, y := 20\}$$

Definition of $\rightarrow, 2$

Sequencing

$$\frac{< S_1, \sigma > \rightarrow < S_2, \tau >}{< S_1; S, \sigma > \rightarrow < S_2; S, \tau >}$$

$$E; S \equiv S$$

- ▶ Notice how we don't talk about the second statement at all!

Definition of \rightarrow , 3

If

$$\begin{aligned}< \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi} , \sigma > \rightarrow &< S_1, \sigma > \text{ where } \sigma \models B \\< \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi} , \sigma > \rightarrow &< S_2, \sigma > \text{ where } \sigma \models \neg B\end{aligned}$$

- ▶ The notation $\sigma \models B$ means “ B is true given variable assignments in σ .”
- ▶ $\{x := 20, y := 30\} \models x < y$

Definition of \rightarrow , 4

While

$$\begin{aligned} <\text{while } B \text{ do } S_1 \text{ od}, \sigma> \rightarrow &< S_1; \text{while } B \text{ do } S_1 \text{ od}, \sigma> \text{ where } \sigma \models B \\ <\text{while } B \text{ do } S_1 \text{ od}, \sigma> \rightarrow &< E, \sigma> \text{ where } \sigma \models \neg B \end{aligned}$$

- ▶ Notice how the body of the while loop is copied in front of the loop!

Example Evaluation

Evaluate: `x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od`

`< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >`

Example Evaluation

Evaluate: `x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od`

$\leftarrow \langle x := 1; n := 3; \text{while } n > 1 \text{ do } x := x * n; n := n - 1 \text{ od}, \{\} \rangle$
 $\rightarrow \langle n := 3; \text{while } n > 1 \text{ do } x := x * n; n := n - 1 \text{ od}, \{x := 1\} \rangle$

Example Evaluation

Evaluate: `x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od`

```
< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
→ < n:=3; while n>1 do x:=x*n; n:=n-1 od, {x := 1} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 1, n := 3} >
```

Example Evaluation

Evaluate: `x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od`

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< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
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→ < x:=x*n;n:=n-1;while n>1 do x:=x*n; n:=n-1 od,
   {x := 1, n := 3} >
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Example Evaluation

Evaluate: $x := 1; n := 3; \text{while } n > 1 \text{ do } x := x * n; n := n - 1 \text{ od}$

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< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
→ < n:=3; while n>1 do x:=x*n; n:=n-1 od, {x := 1} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 1, n := 3} >
→ < x:=x*n; n:=n-1; while n>1 do x:=x*n; n:=n-1 od,
   {x := 1, n := 3} >
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→ < x:=x*n; n:=n-1; while n>1 do x:=x*n; n:=n-1 od,
    {x := 1, n := 3} >
→ < n:=n-1; while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 3} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 2} >
```

Example Evaluation

Evaluate: `x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od`

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< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
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→ < x:=x*n; n:=n-1; while n>1 do x:=x*n; n:=n-1 od,
    {x := 1, n := 3} >
→ < n:=n-1; while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 3} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 2} >
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    {x := 3, n := 2} >
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Example Evaluation

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< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
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   {x := 1, n := 3} >
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→ < while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 2} >
→ < x:=x*n;n:=n-1;while n>1 do x:=x*n; n:=n-1 od,
   {x := 3, n := 2} >
→ < n:=n-1;while n>1 do x:=x*n; n:=n-1 od, {x := 6, n := 2} >
```

Example Evaluation

Evaluate: $x := 1; n := 3; \text{while } n > 1 \text{ do } x := x * n; n := n - 1 \text{ od}$

```
< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
→ < n:=3; while n>1 do x:=x*n; n:=n-1 od, {x := 1} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 1, n := 3} >
→ < x:=x*n; n:=n-1; while n>1 do x:=x*n; n:=n-1 od,
   {x := 1, n := 3} >
→ < n:=n-1; while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 3} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 2} >
→ < x:=x*n; n:=n-1; while n>1 do x:=x*n; n:=n-1 od,
   {x := 3, n := 2} >
→ < n:=n-1; while n>1 do x:=x*n; n:=n-1 od, {x := 6, n := 2} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 6, n := 1} >
```

Example Evaluation

Evaluate: $x := 1; n := 3; \text{while } n > 1 \text{ do } x := x * n; n := n - 1 \text{ od}$

```
< x:=1; n:=3; while n>1 do x:=x*n; n:=n-1 od, {} >
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→ < while n>1 do x:=x*n; n:=n-1 od, {x := 1, n := 3} >
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   {x := 1, n := 3} >
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→ < while n>1 do x:=x*n; n:=n-1 od, {x := 3, n := 2} >
→ < x:=x*n; n:=n-1; while n>1 do x:=x*n; n:=n-1 od,
   {x := 3, n := 2} >
→ < n:=n-1; while n>1 do x:=x*n; n:=n-1 od, {x := 6, n := 2} >
→ < while n>1 do x:=x*n; n:=n-1 od, {x := 6, n := 1} >
→ < E, {x := 6, n := 1} >
```